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Just2easy  
just2easy.com

# Tool Suite

Create • Share • Learn

bett

AWARDS 2017  
WINNER

“ Having invested in both the JIT5 tools for Foundation and KS1 and J2e5 for KS2, 3 and 4 we know we have a comprehensive selection of innovative online tools that can be used in a wide variety of contexts to suit many different aspects of the curriculum. ”

*Bob Usher, Content Manager, London Grid for Learning.*

“ J2e5 is a catalyst for creativity. J2e5 is an intuitive resource, pupils and staff can create impressive documents within minutes. ”

*John Davies, Learning Futures Adviser,  
Dudley Grid for Learning*

Just2easy



support@j2e.com



just2easy.com



01335 370579

Please call our friendly team to book a demo or to purchase.



# Content.

- 2. About us.
- 3. J2office.
- 4. J2blast.
- 5. - TT blast.
- 6. - SATs blast.
- 7. - Spell blast.
- 8. J2launch.
- 10. J2code.
- 12. J2e5.
- 14. JIT5.
- 16. J2data.
- 18. J2write.
- 19. J2review.
- 20. J2webby.
- 21. J2bloggy.
- 22. J2spotlight.
- 22. J2vote.
- 22. J2measure.
- 23. Integration.

# About us.

## We create software designed to help teachers teach.

Our software is designed to enable teachers to focus on teaching and learning. All Just2easy products make anytime anywhere learning a reality. FREE home access is given as part of a school licence, giving teachers the ability to set homework for children online.

## Excellent relationships with schools.

The team at Just2easy are friendly and knowledgeable. We pride ourselves on the excellent relationships we have with our schools. It is great to hear from teachers using our products in the classroom. Our designers often incorporate teachers' ideas to improve our software and we greatly value this input.

# j2office

## Create, share and learn with j2office.



j2writer



j2xcell



j2present



## Tool Suite - a cross curricular set of tools.

	English	Maths	Science	Computing	History	Geography	Art & Design	D&T	Languages	Music	Cross Curricular
J2e5	•	•	•	•	•	•	•	•	•	•	•
JIT5	•	•		•	•	•	•	•	•		•
J2code	•	•		•			•	•			•
J2data		•	•	•	•	•					•
J2webby	•			•					•		•
J2bloggy	•			•					•		•
J2spotlight	•		•	•	•	•	•	•		•	•
J2vote	•	•	•	•							•
J2write	•	•	•	•	•	•	•	•	•		•
J2review	•	•	•	•	•	•	•	•	•		•
J2measure	•	•	•	•	•	•	•	•			•
J2blast	•	•		•					•		•
J2writer	•	•	•	•	•	•	•	•	•		•
J2xcell	•	•	•	•	•	•	•	•	•		•
J2present	•	•	•	•	•	•	•	•	•		•

## In the cloud.

Never lose your work or rely on a memory stick again. With the j2office apps you can edit your documents in the cloud and access them on any device with a simple logon.

## Compatibility.

The j2office apps are all compatible with Microsoft Office formats, so after a simple upload you can save and edit your existing documents easily.

## Designed for Education.

j2office is designed for education. Simple school-wide logons, easily share a document with your school or a class, review and assess pupils' work.

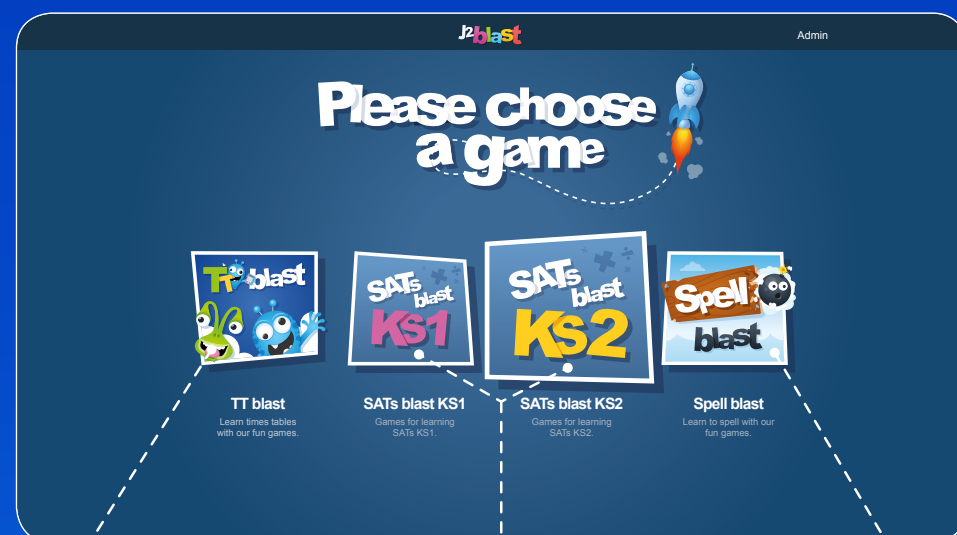




## Games to make learning fun.

### Exciting games based learning.

j2blast is a range of games based activities, designed to stimulate interest in maths and spelling. They are hugely popular with pupils both in school and at home.



### Times tables.

An exciting set of times table questions. The difficulty level adjusts automatically.

See page 5.



### Maths fun.

Maths questions that often appear in SATs tests. Practice or take a test.

See page 6.



### Spelling games.

Practice spellings online. Use the list provided or enter your own.

See page 7.

## Improve your times table and division.

### Making maths fun.

TT blast encourages pupils to learn times tables while they do what comes naturally; play and compete against each other.



As they progress through the levels, the questions automatically adjust to the pupils' ability so that they never find them too easy or too difficult.

### Always a challenge.

If no other live players are waiting for a game, robots take over, so it always appears that there are multiple players. The scoreboard shows your place in the class, school and world. Teachers can see detailed information about the achievements of their pupils as well as which aspects they have found difficult.



## Meet the crew



# SATs blast

Included in  
**J2blast**

## Learn to fly in mathematics.

### Making maths fun.

Building on the success of TT blast, SATs blast encourages pupils to learn the maths elements of SATs test for KS1 and KS2 in a games based context.

### Always a challenge.

Choose to practice the different maths skills or take a timed test. The scoreboard shows your place in the class, school and world.



### Feedback.

Teachers can see detailed information about the achievements of their pupils as well as which aspects they have found difficult.



### Progress to earn new characters.

As the users progress they earn points which unlock new premium 'alien' characters. This makes learning fun and increases motivation.

Included in  
**J2blast**

# Spell blast

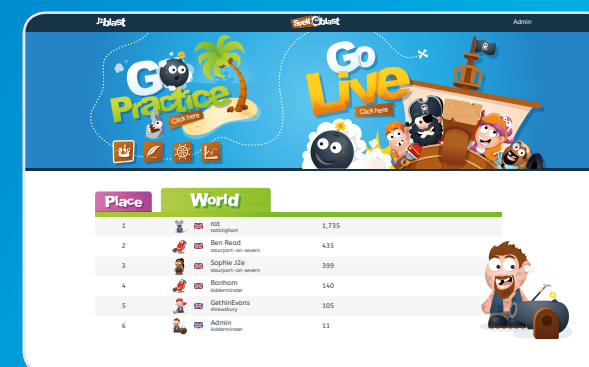
## Games to improve your spellings.

### Making spelling fun.

Spell blast encourages pupils to learn spellings while they do what comes naturally; play and compete against each other. As they progress through the levels, the words automatically adjust to the pupils' ability so that they never find them too easy or too difficult.

### Always a challenge.

If no other live players are waiting for a game, robots take over, so it always appears that there are multiple players. The scoreboard shows your place in the class, school and world.



### Feedback.

Teachers can see detailed information about the achievements of their pupils as well as which aspects they have found difficult. A word cloud shows commonly mis-spelt words.



### Progress to earn new characters.

As the users progress, they earn points which unlock new premium Pirate based characters. This makes learning fun and increases motivation.



new

new



## Content Management System

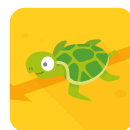
- Motivate children to write
- Code
- Blog and publish
- Promote peer assessment
- Collaborate
- Make learning fun and creative
- Engage parents
- Provide a safe digital environment
- Provide online homework opportunities
- Create a school website
- Have unlimited storage space
- Encourage learning conversations



## Now introducing Video Support Plus File and Folder Sharing.



# Learn and create custom programs.



## JIT turtle.

Use lesson plans from Y1-2

JIT Turtle is aimed at the youngest learners and starts to introduce all of the important concepts of programming. Pupils begin by simply clicking on on screen **turtle** or **sprite** to move it, turn it or put a pen up or down. As well as moving the sprite it builds up a simple program as a series of commands in a separate window. As a user becomes more confident they can move to advanced mode where the turtle does not perform the actions until the program is run. This is a perfect compliment to motorised **floor turtles** or other activities.



## Visual.

Use lesson plans from Y3-6

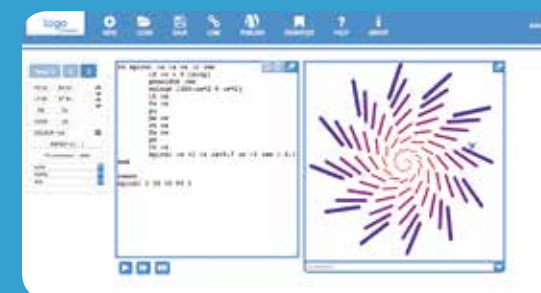
The Visual programming engine is a familiar, block based programming tool which works on any modern computer or tablet. Starting with the simplest of programs, pupils can progress to a high level of sophistication which will keep them engaged and motivated. Teachers can share scripts with the class easily creating differentiated learning activities. There are 3 differentiated levels and an additional LEGO® We Do™ plugin. Levels enable pupils to work independently without unnecessary clutter and distraction of script that they do not understand or need.



## Logo.

Use lesson plans from Y3-6

The Logo programming engine enables pupils to build varied and mathematically challenging scripts. The differentiated levels allow pupils to continue on from JIT turtle applying what they have learnt in a new context. Level 3 encourages users to work independently or for teachers or pupils to create examples for sharing with the class.



## Free resources.

J2code gives you some of the best free resources that are available on the web to use with your class. Try the hour of code from Code.org if you want a quick way into learning Visual code before you use Visual with the pupils.



## Lesson Plans.

A series of lesson plans to help introduce the coding curriculum to your pupils.



## 'Scratch' import.

Import Scratch files that you have made public into MyFiles and add learning conversations to them or embed them in our digital paper, j2e5.



## Compatible with BBC Micro:bit

You can use your BBC micro:bit for all sorts of cool creations, from robots to musical instruments – the possibilities are endless.

The BBC micro:bit has an awful lot of features, like 25 red LED lights that can flash messages. There are two programmable buttons that can be used to control games. The BBC micro:bit can detect motion and tell you which direction you're heading in – clever!



**j2e.com**  
Just2easy

**Tool Suite** 



**Designed for education.**



J2e5 is an online creativity tool designed by teachers. It brings the power of Web 2 into the classroom. Children can create, share and learn in an e-safe environment.

### Easy to use.

Children use j2e5 intuitively, just like a sheet of paper. The ease of use encourages their natural creativity. Combine text, graphics, animations, sounds, videos and embedded objects. j2e5 is an online, fun, creative tool.

### Assessment.

Enables self and peer review and is an ideal assessment tool.

### Safe.

E-safety is at the centre of j2e5. j2e5 employs some of the latest Web 2.0 technology, in an educationally relevant, e-safe environment. Teachers can choose to moderate pupils' work before it is published.

### Cross-curricular.

J2e5 can be used throughout the curriculum for document creation, data collection, communication, sharing and collaboration. Features such as the word bank aids literacy whilst the flexibility of the tool allows the creation of stimulating and fun activities in maths, science and other subjects.

J2e5 can be used for sophisticated documents and is as appropriate for an adult as it is for a 4 year old.



**“ J2e5 has been the answer to our prayers. The software is intuitive to use and needs very little teaching, the children are enthused and experiment to see what happens. ”**

*Barbara Jones, ICT Co-ordinator*

### Sharing.

Share and collaborate on a document in real time. See changes made by another user instantly. Every document has a web address (url) which can be private, password protected or public.

### Text to speech.

Speak any text you type in a natural sounding voice. Available in several different languages.

**“ J2e5 has made a significant contribution to raising standards and has been used in most curriculum subjects. ”**

*Russell Kaye, Teaching & Learning Co-ordinator*

### Revisions.

J2e5 always stores each revision of a document. See how a document changed over time, and who contributed what to the finished work.

### Forms.

Use j2e5 forms to gather data, comments or other information from different groups. Display, share, or save the data to a file. This maps directly to curriculum requirements for data collection, display, storage and analysis.

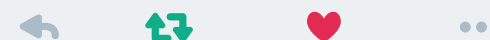


**Westacre Middle**

@WestacreMiddle - 30 Sept 2016



Year 6 creating quiz games about themselves on @just2easy\_com then sharing with their classmates. #inspire #challenge #achieve

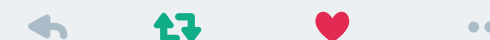


**Daniel Cooper**

@DeputyDCooper - 15 Sept 2016



#PenfroRPS using #J2E @just2easy\_com to present knowledge about teeth and oral hygiene for our @cornerstonesedu topic.





## J2e Infant Tools for younger learners.

J2e Infant Tools (JIT5) is a set of online educational tools specifically designed for younger learners. It has a colourful and friendly feel which appeals to reception and KS1, whilst tools such as chart are useful well into KS2.

# The complete infant toolkit.



### Chart.



Chart gives the simplest introduction to line, block, pie, and bar charts. Simply mix one or more chart type together on the page. You will see the charts update instantly as the numbers in the table are changed.

### Pictogram.



A fun introduction to data handling. Pick from a range of topics such as colours, pets or favourite fruits then click the buttons to add or take away the relevant pictures. Draw your own pictures or select from the picture bank.

### Write.



A simple to use writing tool, ideal for stories. A choice of word banks are available to help support this age group. Children will enjoy experimenting with presentation and style. Coloured backgrounds can be chosen to aid learning.

### Paint.



Paint is an easy to use creative tool. Children can paint freely with different sizes and colours. Shapes and stamps are easily selected, as well as colourful template backgrounds, and pictures from a picture bank.

### Turtle.



Turtle teaches children the initial concepts of direction and simple programming. Children can design their own 'turtle' and plan a route for it to follow. Fantastic nursery rhyme and adventure templates are included.

### Animate.



Animate is a tool for creating simple but exciting animations. It is a natural progression for children to draw a picture in paint, then use animate to make part of it move. Make snowflakes fall, crabs scuttle, and cars race.

### Branch.

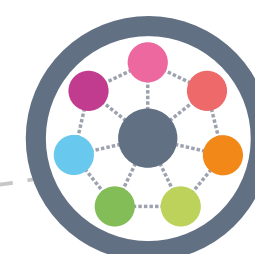
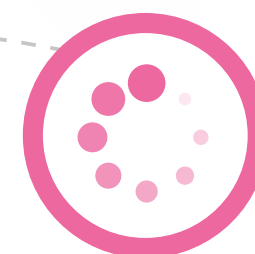
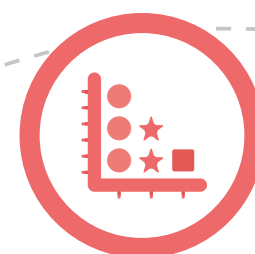
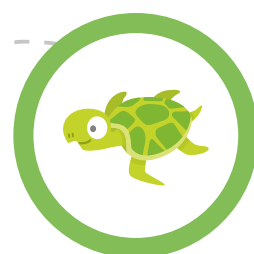


Branch brings sorting and sequencing to life by making it very simple for pupils to create their own branching database. Select a group of images or words and use yes/no questions to sort them and create a branching database.

### Mix infant e-portfolio.

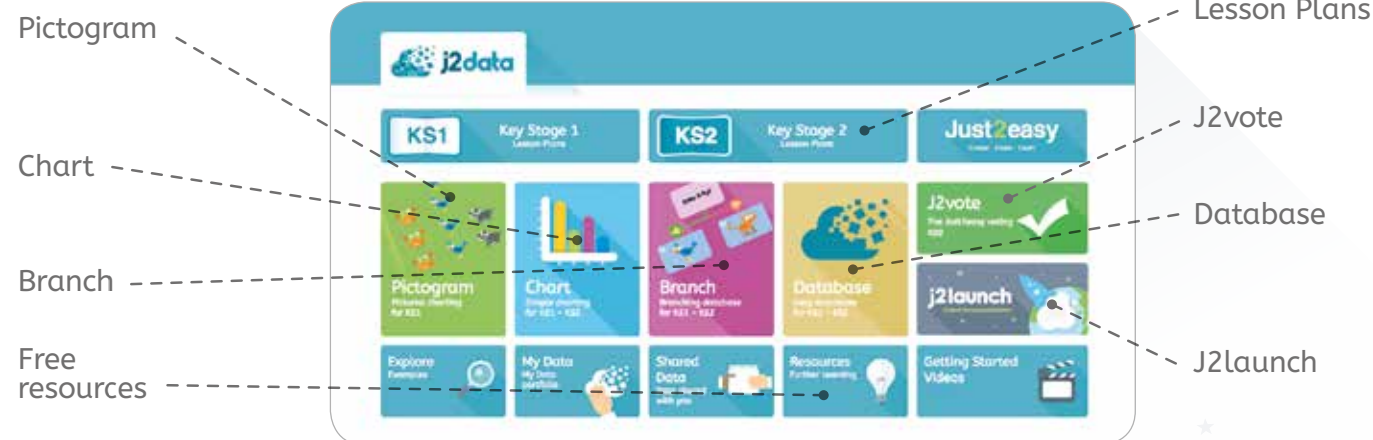


Blend together any of the other tools into a mini e-portfolio. Add a picture to some text on one page, then move on to an animated story on the next, for example.





# A new way to organise data.



## Help to get started with j2data in your class.

J2data includes detailed lesson plans, examples and videos, to help you get started with using the tools in your class. The lesson plans can easily be modified around whatever topic your class is currently working on.

Starting with the youngest learners using pictogram, then progressing through chart, branch and database, there is a tool appropriate for every age from 4 years up.



## J2data helps to support many different subjects across the curriculum.

English	Maths	Science	Computing	History	Geography	Art & Design	D & T	Languages	Music	Cross Curricular
	✓	✓	✓	✓	✓					✓



## Pictogram.

Pictogram is a fun introduction to data handling. Learn to tally the number of pets, fruits etc. Work with the examples provided or use you own.



## Chart.

Chart gives the simplest introduction to line, block, pie and bar graphs. Easily mix one or more charts together.



## Branch.

Branch brings sorting and sequencing to life by making it very simple for pupils to create their own branching database. Select a group of images or words and use yes/no questions to sort them and create a branching database. Once created, the database may be "played". You will then be asked a series of yes/no questions. At the end of the sequence the image that matches all of the answers is displayed.



## Database.

Database is an exciting online database program designed for education with the power of a commercial database. It enables pupils to easily create online databases that have real purpose. It is multi-user and information may be shared in an e-safe environment. It encourages students to understand the relationships between the information being gathered and presents it in a variety of ways including tables and charts. Database can handle rich media such as video, sound or graphics.



## Penllergaer Primary

@PenllergaerP - 6h

Using j2Data to produce a collaborative database on the Solar System! #hwb dysgu @just2easy\_com #ppsic



# j2write

## Inspiring young writers.

### Helping you to get the best from the tools.

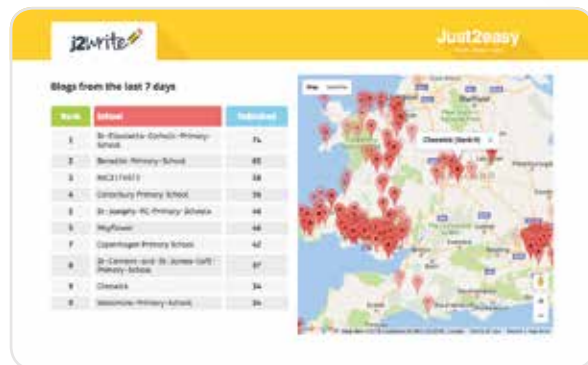
J2write adds a framework around our most popular writing tools, providing lesson plans and examples.



Whether you are using J1T with early years, j2bloggy with Year 6 or above, or something in between, there is a set of lesson plans to help you get started.

### See exemplar work from other schools.

Easily see work that has been blogged from other schools to give you further ideas and inspiration. Also, encourage your class to leave comments on another school's blog work and ask them to do the same.



### Writing for purpose and audience.

Any of the work that is created can be blogged using the esafe blogging tools in the Tool Suite. This gives an audience and purpose to the work. Parents and others can leave a comment on work, which is visible once a teacher has approved it.

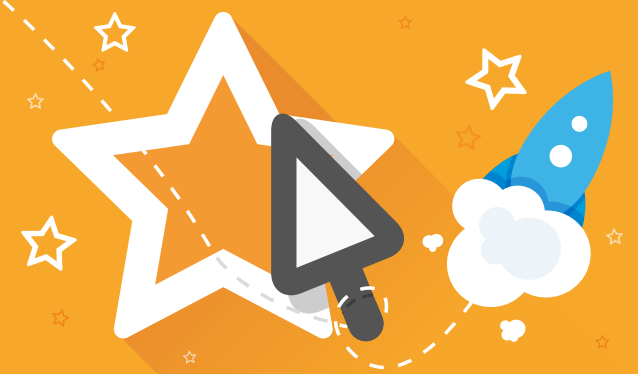


### Detailed lesson plans.

There are sections on learning objectives and outcomes, cross curricular links, extension activities, and assessment. The detailed lesson plans help you though classroom use of the tools, step by step. They can easily be adapted to work with whatever topic your class is currently working on.



**j2review**  
Evidencing progression



## Designed for learning.

### Learning is more than just a tick box.

J2review makes formative assessment easy, using any progression framework and enables teachers to give informative feedback quickly and effectively.



It enables real-time progress and collating of evidence based upon your school's progression framework for individuals, groups or classes. This allows you to see an instant overview of how much evidence you have collected for each student and which parts of the framework they have covered.

### An organised approach to evidence gathering.

Quickly move from a scenario where teachers are documenting evidence in different ways. J2review enables a much more strategic approach where you can capture, store and present evidence in a central organised and consistent way.

**RISEING STARS**  
Teach \* Learn \* Shine  
Rising stars progression frameworks come as standard.

### Creating powerful learning conversations.

At the heart of j2review is our unique, **learning conversation** that gives pupils instant feedback and self reflection. This ideal platform encourages pupils to self reflect and enables teachers to give instant feedback either by text or voice on a piece of work or a whole folder. J2review engages pupils in their learning journeys and empowers pupils via the immediacy of the feedback and conversation between the teacher and pupil.

### Enabling schools to monitor Pupil Premium evidence.

The real-time progression frameworks will help identify gaps and specific areas of underachievement. This will help you set individual targets and plans for intervention groups which can be used to monitor progress and close attainment gaps early on.



### Working with your school's progression frameworks.

Being able to use any framework with j2review enables schools to use the platform across multiple learning phases - not just in the early years stage, but also with older years and for special education needs pupils who have their own standards and levels.



# Award winning creative platform.



**Publishing Work. Some basic principles.**

J2webby is a creative platform that encourages pupils to be at the heart of the learning experience. It's easy to use with minimal training, any member of staff can add or make changes to the site's content with our one click publishing. It's web-based, therefore changes can be made from anywhere with an Internet connection and can be immediately accessed by your school community.

Using the Just2easy Tool Suite users can create and publish in one easy click. Pupil created resources no longer reside on the school computers instead they are quickly and safely shared and celebrated giving pupils' ownership and purpose.

## Scaffolding learning.

J2webby becomes a versatile digital space using j2e5 enabling digital resources to be created that scaffold pupils' learning, safely embedding subscription and non-subscription services directly onto the page. Using j2store means classroom files can be shared at home and presented within an interactive space with easy to create forms, web2.0 widgets and google apps.

## Stretch pupil potential.



J2webby empowers schools to create and develop a cloud based presence that reflects their individuality, building a community of users that harness and develop their school's unique digital space.

- Teachers, parents and pupils can add comments to work in j2webby
- A simple moderation system ensures that nothing is published until a teacher has reviewed and accepted it



# The writing revolution for your school.

**A powerful multi-site, multi-user blogging platform.**

## The easy way to create websites and blog.

J2bloggy comes packed with features including ample storage, themes, plugins and the all important back up. We have also included a lite version of our BETT award winning j2e5 editor just to give your sites that little bit of extra innovation, ease of use and power.

- Create a platform to develop pupil voice
- Promote standards of literacy and encourage peer review
- Writing with a purpose with a real audience for all aspects of the curriculum
- Encourage pupils to safely develop an understanding of digital literacy
- To encourage safe participation with a wider community and to harness collaboration for your school
- Create an informative, visual and elegant school website quickly
- Keep Governors up-to-date with their own site detailing projects and sharing documents

## Premium features.

- ✓ Unlimited student websites
- ✓ Back up and expert hosting
- ✓ Spam plugins automatically catch any unwanted comments
- ✓ Ability to password protect posts and/or pages
- ✓ Teacher management of users/class blogs
- ✓ Keyword monitoring and blocking
- ✓ External security to block known hackers/spammers
- ✓ Ability to hide from search engines
- ✓ Shibboleth and SSO integration



**E-safe, secure and fully supported.**

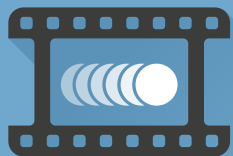
# View our other range of amazing tools.

Tool Suite   
AWARDS 2017 WINNER

## J2spotlight.

Make your movies stand out!

J2spotlight enables children to produce animated films using stop frame animation. Sound can be recorded or music added to produce stunning, multi modal literacy activities.



## J2vote.

Make your opinion count.

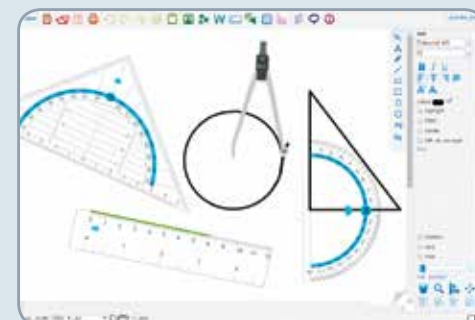
J2vote has a colourful interface and is designed to appeal to children across all age ranges. Simple surveys are easy to create and it delivers powerful graphical results.



## J2measure.

Made to measure

J2measure provides mathematical tools to use in and out of the class with an interactive whiteboard or as part of a project.



# Tool Suite+ Microsoft and Google integration.



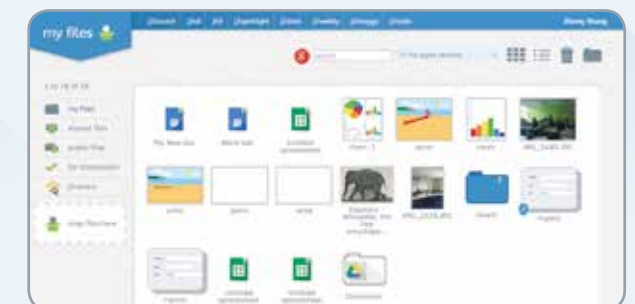
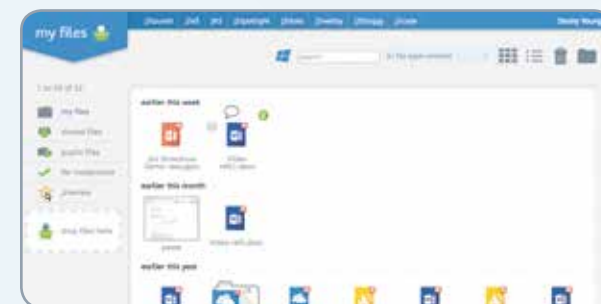
## All of your tools in one space.

Login using your Google or Microsoft credentials and have their familiar tools added to your j2launch screen. No need to log in again, simply click on the tool you wish to use.



## All of your files in one space.

Use "Myfiles" to view all of your files, from Just2easy and Microsoft or Google. From here simply open the file, or use tools like j2review to create learning conversations. Google Classroom is also supported for sharing.



“The Tool Suite+ is a significant development and enables schools to adopt Microsoft Office 365 easily as well as a wider deployment of curriculum tools. With the integration of Microsoft Office 365 as a key component of Tool Suite+ we are pleased that schools are able to maximise Office 365 within an educational environment and with additional curriculum context.

“The addition of the Just2easy Tool Suite helps provide younger students with the ability to gain the skill set that is required to adopt Microsoft Office 365 and secure additional curriculum opportunities.”

Mark Stewart, Education Business Partnerships Manager, Microsoft UK

“We are very excited to partner with Just2easy to offer schools a seamless, intuitive experience.

“Combining the Google Apps for Education platform and Classroom with the Tool Suite+, provides schools with a comprehensive, seamless solution that enables both teachers and students to benefit from education technology.”

Emma Fish, Head of Google for Education Partnerships, EMEA.

“We have never seen this type of excitement by teachers with regards to edtech in our schools!”

Lucy Witham, Development Officer, Guernsey Education Department.